

## 5 Tournament Information

### Event Details

<b>Event</b>	2005 Australian Gateball Championship
<b>Event Organiser</b>	Australian Croquet Association Inc.
<b>Event Management</b>	Croquet New South Wales Inc
<b>Dates</b>	Friday 4 November to Sunday 6 November, 2005.

### Schedule

Friday 4 November	11.00h to 15.00 h - Practice 17.30h to 19.00 h - Opening Ceremony
Saturday 5 November	09.30h to 16.30 h - Competition Play 17.30h - Bar-be-que
Sunday 6 November	09.30h to 15.00 h - Competition Play and Final Games 15.00h to 16.00 h Closing Ceremony.

**Venue:** Mosman Croquet Club

**Eligibility** Teams may be formed from members of a Croquet or Gateball Club, from a number of Clubs or individual players.

**Equipment** Courts will be fully equipped with gates, balls, players' numbers bibs and scoreboards. Players are to provide their own sticks.

**Rules** Games will be played under the Rules of Gateball as published by the World Gateball Union in 1998.

**Referees** All games will be conducted with a referee. Teams will be required to assist with referee duties.

**Match Format** Block draw. Teams will play seven games in a block, with block winners contesting a best of three games final to determine winner and runner up..

**Inclement Weather** The Manager reserves the right to change the format of play and make such other changes to arrangements as may be necessary in the event of inclement weather.

**Trophy** A trophy will be awarded to the winning team and to the runner up.

**Dress Code** At the discretion of the teams.

**Number of Teams** 16 teams



## 5.2 Catering

Complimentary tea and coffee will be available. Drinking water will also be available. Lunches can be ordered at the venue. Orders to be placed every morning before play commences.

# 6 Event Administration

## 6.1 Tournament Rules for Determining the Winner

The tournament will be played using 2 blocks with 8 teams in each block. Each team will play the other teams in the block, i.e. seven games.

The block winner is the team that wins the most games played in the block. If two or more teams win the same number of games, the winner is the team that scores the highest number of **net points**. The winners of the two blocks then play a best-of-three final to determine the Champion.

In a block, if two teams win the same number of games and score the same number of net points, the winner is the team that won the game played between these two teams. If more than two teams win the same number of games and score the same number of net points, the winner is the team that scored the most points in the block games.

If games are not played or are unfinished for any reason, the Tournament Manager has the authority to decide the result. In the event of a tied situation not provided for above, the Tournament Manager can decide the process for determining a winner.

Points are defined in the publication 'Rules and Guide for Referees'.

## 6.2 The Block Draw

The Tournament Manager, with the Tournament Committee attending as observers, conducted the block draw in accordance with the Croquet Tournament Rules.

## 6.3 Courts

There will be six grass courts, each 20m x 15m and each court will be numbered (Court 1 to Court 6.) The inside line will be marked by a painted line, The outside line will not be marked. A separate court will be available for practice during the tournament.

# 7 Event Programme

DAY	TIME	ACTIVITY
Friday 4 November	11.00 to 15.00	Registration and Optional Practice
	17.30 to 19.00	Opening Ceremony
Saturday 5 November	09.30 to 16.30 17.30	Competition Games Bar-be-que
Sunday 6 November	09.30 to 15.00	Competition Games & Final
	15.00 to 16.00	Closing Ceremony